

Questions

1. (12 points) What will be the value of `sum` after each of the following program segments complete?

```
(i)
sum = 0;
for (i = 0; i < N; i++){
    for (j = 0; j < i; j++){
        sum ++;
    }
}
```

```
(ii)
sum = 0;
for (i = 0; i < N; i++){
    k = pow(2, N);
    for (j = 1; j < k; j *= 2){
        sum ++;
    }
}
```

```
(iii)
sum = 0;
for (i = 0; i < N; i++){
    for (j = 0; j < N * N; j++){
        sum ++;
    }
}
```

2. (12 points)

- Write a function to evaluate

$$f(x) = \sum_{i=0}^N \frac{2^i}{i!}$$

for a specific N .

- Give an analysis of running time of your algorithm.

3. (10 points) How will be the link list structure when the following program completed? Draw the link list.

```
void main(){
    Listptr l;
    l = empty_list();
    insert_front(l, 5);
    insert_back(l, 3);
    insert_back(l, 2);
    remove_front();
    insert_back(l, 8);
    insert_front(l, 3);
    insert_front(l, 2);
    remove_back();
}
```

4. (10 points) Implement `delete_after` for doubly link lists. Your function will take one parameter n , which points to the previous node of the deleted node. Prototype: **`void delete_after(Nodeptr n)`** You may assume that the deleted node is in the middle of the list. (No need for updating `firstnode` or `lastnode` of the list)

5. (10 points) Write the function `ith_element` which returns the address of the i 'th element in the singly link list. Prototype: **`Nodeptr ith_element(Listptr l, int i)`**

6. (12 points) Show elements, head and tail links of the queue after each of the following operations. `enqueue(3)`, `enqueue(1)`, `dequeue()`, `enqueue(4)`, `dequeue()`, `enqueue(6)`, `enqueue(9)`, `dequeue()`, `enqueue(2)`, `dequeue()`, `dequeue()`, `enqueue(5)`, `enqueue(7)`, `dequeue()`, `dequeue()`, `dequeue()`. The size of the queue is 5. What is the minimum size of the queue so that we can do those operations without getting an error such as **empty queue** or **queue full**?

7. (12 points) Implement queue functions (`empty_queue`, `enqueue`, `dequeue`) using two stacks. (Hint: The data will be stored in the first stack. To dequeue an element from the queue, use the second stack.) Give also big O estimates of `enqueue` and `dequeue` operations.

```
struct queue{
    Stackptr s1;
    Stackptr s2;
};
typedef struct queue Queue;
typedef Queue* Queueptr;
Queueptr empty_queue();
void enqueue(Queueptr q, int data);
int dequeue(Queueptr q);
```

8. (12 points)

- Show the result of inserting 3, 1, 4, 6, 9, 2, 5, 7 into an initially empty binary search tree.
- What will be the output if we traverse the tree (i) preorder and (ii) inorder?
- Show the result of deleting the root.

9. (10 points)

- Write the function **`int sum_of_tree(Treenodeptr r)`** which computes the sum of all elements in the tree with root r .
- Write the function **`int satisfy_tree_property(Treenodeptr r)`** which returns 1 if the binary tree with root r satisfies the binary search tree order property at every node, 0 otherwise.